

BRYAN Y FAMILY POOL SCHEDULE

February 12, 2023 - April 29, 2023

TIME	MON.	TUE.	WED.	THUR.	FRI.	SAT.	SUN.
6:00am-7:30am	OPEN SWIM	OPEN SWIM	OPEN SWIM	OPEN SWIM	OPEN SWIM		
7:30am-8:00am	OPEN SWIM	OPEN SWIM	OPEN SWIM	OPEN SWIM	OPEN SWIM	OPEN SWIM	
8:00am-10:00am	OPEN SWIM WATER FIT	OPEN SWIM WATER FIT	OPEN SWIM WATER FIT	OPEN SWIM WATER FIT	OPEN SWIM WATER FIT	OPEN SWIM Program Swim	
10:00am-12:00pm	OPEN SWIM Program Swim	OPEN SWIM Program Swim	OPEN SWIM Program Swim	OPEN SWIM Program Swim	OPEN SWIM Program Swim	OPEN SWIM Program Swim	
12:00pm-1:30pm	OPEN SWIM	OPEN SWIM	OPEN SWIM	OPEN SWIM	OPEN SWIM Program Swim	OPEN SWIM Program Swim	
1:30pm-2:30pm	OPEN SWIM Program Swim	OPEN SWIM	OPEN SWIM Program Swim	OPEN SWIM	OPEN SWIM	OPEN SWIM	
2:30pm-4:00pm	OPEN SWIM	OPEN SWIM	OPEN SWIM	OPEN SWIM	OPEN SWIM		
4:00pm-6:00pm	OPEN SWIM Program Swim	OPEN SWIM Program Swim	OPEN SWIM Program Swim	OPEN SWIM Program Swim	OPEN SWIM Program Swim		
6:00pm-7:00pm	OPEN SWIM Program Swim	OPEN SWIM Program Swim	OPEN SWIM Program Swim	OPEN SWIM Program Swim	OPEN SWIM Program Swim		
7:00pm-8:00pm	OPEN SWIM	OPEN SWIM Program Swim	OPEN SWIM Program Swim	OPEN SWIM Program Swim			

OPEN SWIM: Indicates that some or all of the pool area can be used for general exercise, recreation of water play. All children under the age of 13 must be accompanied by an adult in the pool area. Parents must be in the water with non-swimming children.

PROGRAM SWIM: Indicates that a portion of the pool can be used for Y Swim Lessons, Y Swim Team, or Aquatic Rehab Sessions with the Y through Dr. John O'Halloran's Office.

WATER FIT: Indicates the pool will be used for an Adult Water Fitness Class. Class Registration is Required. Open swim areas will be limited or restricted to the 5^{FT}-6^{FT} deep areas during Water Fitness Classes.

In order to promote comfort & safety for both children and seniors, we strive for a water temperature of 88 degrees in the Family Pool.

Swim Testing is Required for all Children Ages 12 and Under by a Bryan Y Lifeguard.

